

W^h D

BAMBOO

3/2 P

EOITU

Intro

Drum notation for the Intro section, consisting of two staves. The first staff is labeled "Groove" and the second "Bong".

Character

Drum notation for the Character section, consisting of three staves. The first staff is labeled "Cym" and "High sand". The second staff is labeled "Cym" and "CUT". The third staff is heavily scribbled out.

BOYS HEAD
Playful
(whistle)

Drum notation for the Boys Head section, consisting of two staves. The first staff has a circled "15" and "whistle" written below it. The second staff has a circled "3" above it.

IT WINGS
DROOEL

Drum notation for the It Wings section, consisting of two staves. The first staff has "high sand", "Cym", and "High sand" written above it. The second staff has "whistle" written above it. The first measure of the second staff is circled and labeled "23".

TIMBER
-TRA

Drum notation for the Timber section, consisting of one staff. The first measure is circled and labeled "24".

TUTTING
Whistle

BAMBOO - 2

39

~~Whistle~~ Groove ~~Whistle~~ Groove

43

Funny
saw

Groove ~~Whistle~~ Groove ~~Whistle~~

Fx

i'm CRAZY Sci-Fi
PLAYFUL
HIT HIT Hi-Funny voice (Gial)

47

Groove Sci-Fi

51

~~Whistle~~ Groove Sci-Fi
drunk walk (voices & martial arts)

Groove

May

CHINESE ENTRANCE

Play!

Funny
Bany
(JWA)

THESE TWO WITH NEXT TWO

Get on
Drunk walk

(need something)

Groove

Funny

~~Whistle~~

2 = 3 / 4 but 3 / 4 bass

JUMP section
high sand
Futter here

4/8

Big Groove

Big Groove

Panda 3